

Efficient decoding of random errors for quantum expander codes

Omar Fawzi & **Antoine Gropellier** & Anthony Leverrier

February 13, 2018



Main motivation: fault-tolerant quantum computation

Threshold Theorem [Ben-Or & Aharonov, '97]

We can simulate a quantum circuit with T perfect gates and m logical qubits by a fault-tolerant circuit with noisy gates and $\mathcal{O}(m \text{ polylog}(mT))$ physical qubits.

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- Practice: break RSA with 4000 logical qubits, but $10^6 - 10^9$ physical qubits
- [Gottesman, '13] improved this result using **constant rate quantum codes** instead of concatenated codes

Threshold theorem with constant overhead [Gottesman, '13]

Provided codes with nice properties exist, the ratio physical/logical qubits can be made constant: $\mathcal{O}(m \text{ polylog}(mT)) \rightsquigarrow \mathcal{O}(m)$

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- Before this work, no existing codes had these “nice properties”
- **We proved that quantum expander codes have these “nice properties”**

Content of the talk

- 1 Classical error correction
- 2 Quantum error correction
- 3 Our contribution

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Classical error correction



Alice



Bob



Classical error correction

$m \in \mathbb{F}_2^k$
 m : k bits message
Ex: $m = 010$



Alice



Bob

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Noisy
channel



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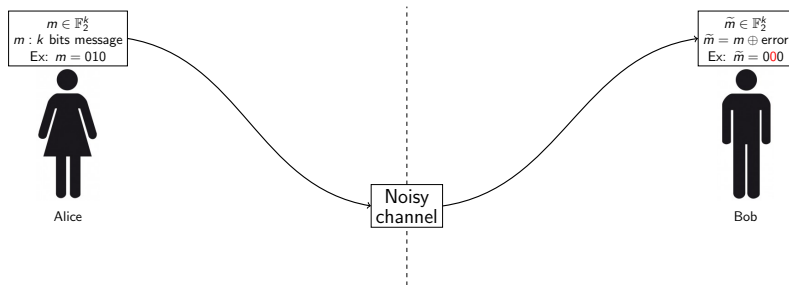
Noisy
channel



Bob

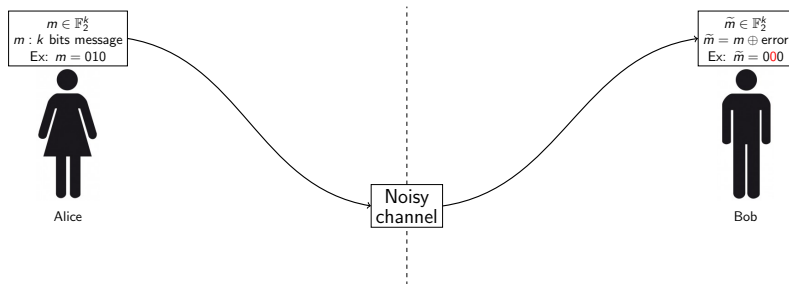
Without error correcting codes

Classical error correction



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Without error correcting codes

FAILURE: $\tilde{m} \neq m$

Classical error correction

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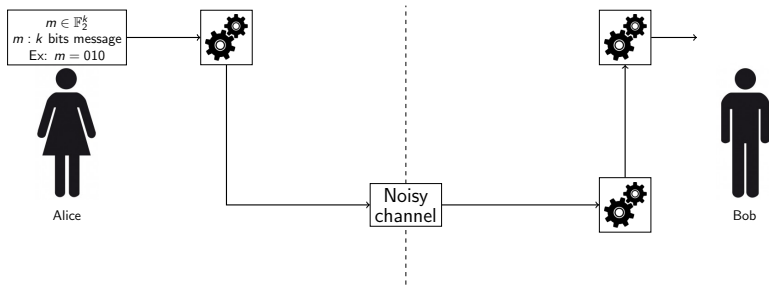
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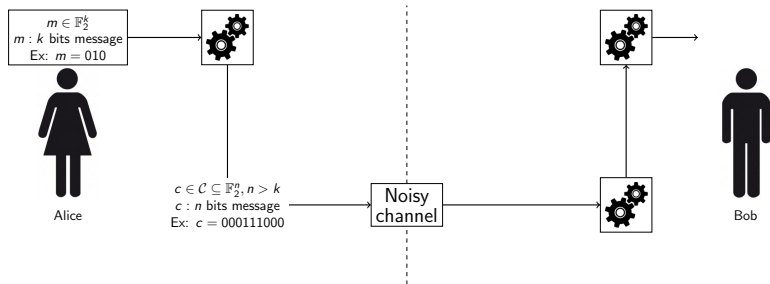
With error correcting codes

Classical error correction



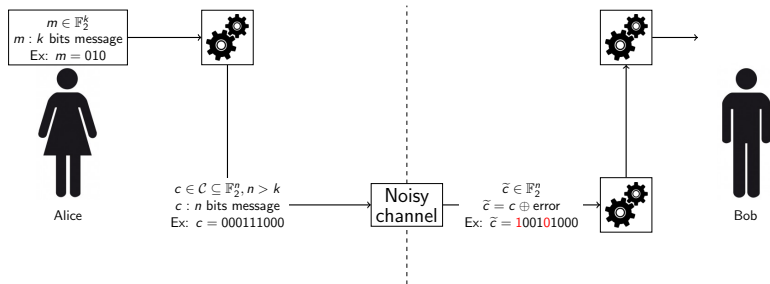
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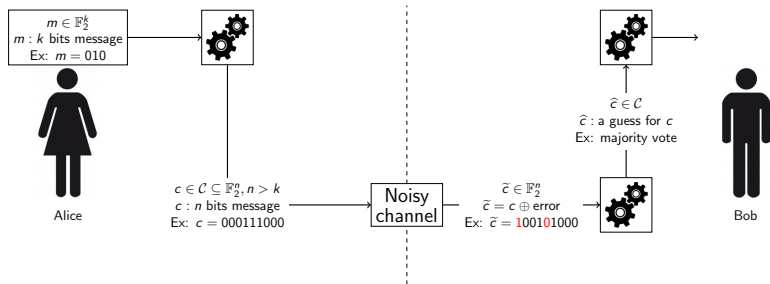
With error correcting codes

Classical error correction



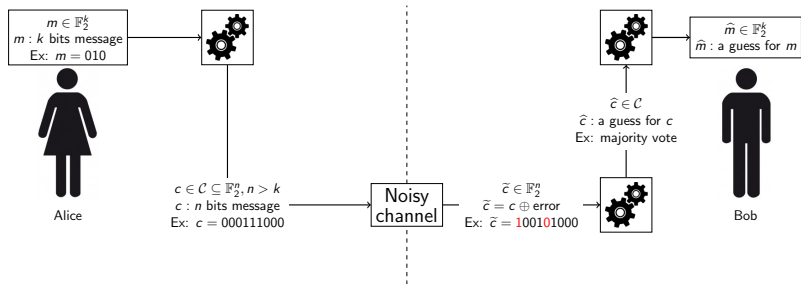
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Classical error correction



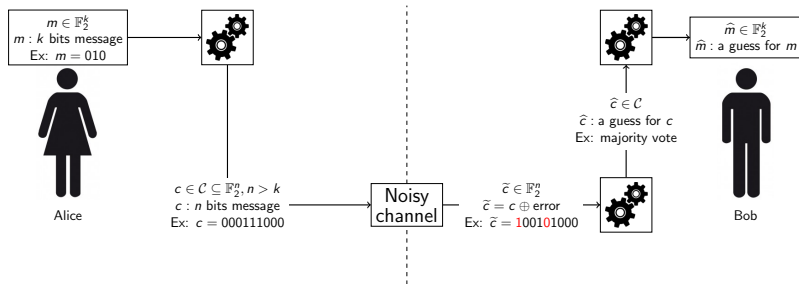
With error correcting codes

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With error correcting codes

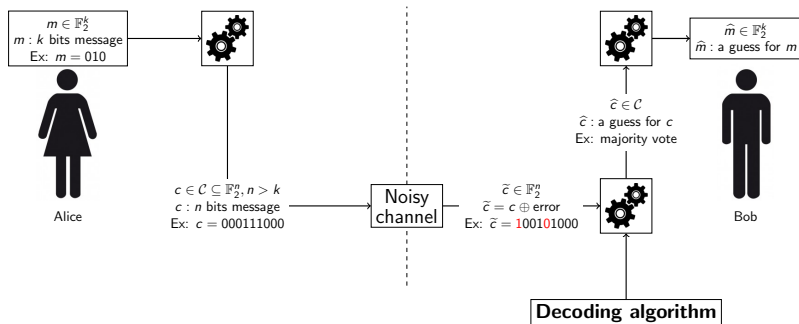
Classical error correction



With error correcting codes

Success condition: $\hat{m} = m$ or equivalently $\hat{c} = c$

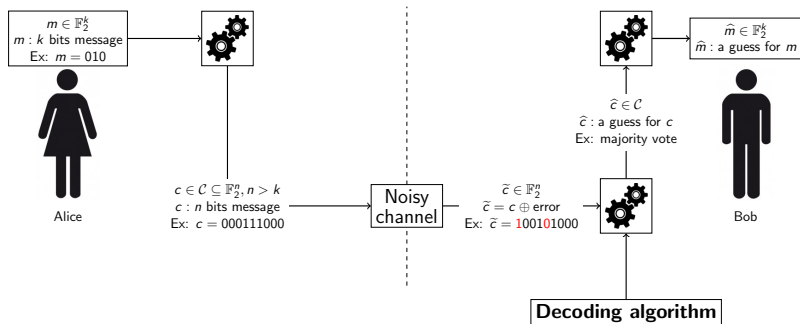
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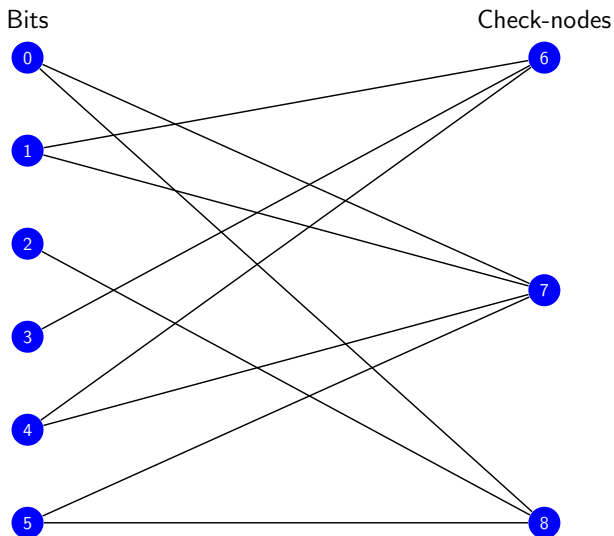
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Definition: classical error correcting codes

- A $[n, k]$ -error correcting code is a k -dimensional subspace of \mathbb{F}_2^n
- $H \in \mathcal{M}_{n-k, n}$ is a **parity check matrix** for a code \mathcal{C} if $\mathcal{C} = \ker H$

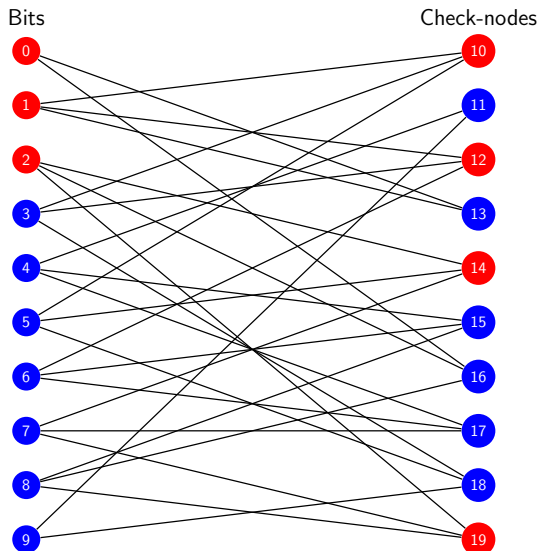
Factor graph of a code

$$\begin{pmatrix} 0 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}$$



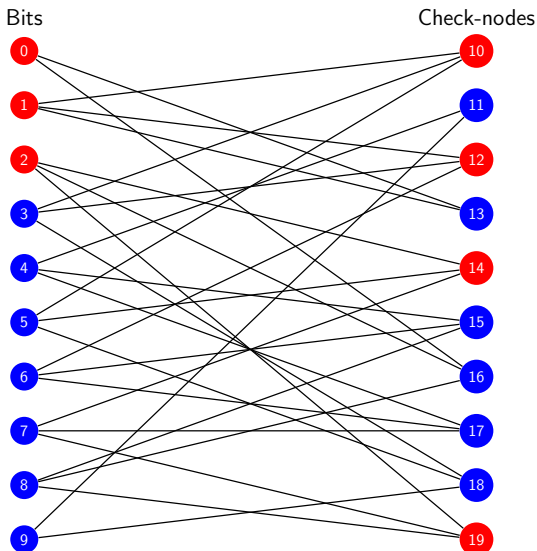
The bit-flip decoding algorithm

- Error:
 $e_0 = \{0, 1, 2\}$
- Unsatisfied check-nodes
(syndrome):
 $\{10, 12, 14, 19\}$
- Satisfied check-nodes:
 $\{11, 13, 15, 16, 17, 18\}$

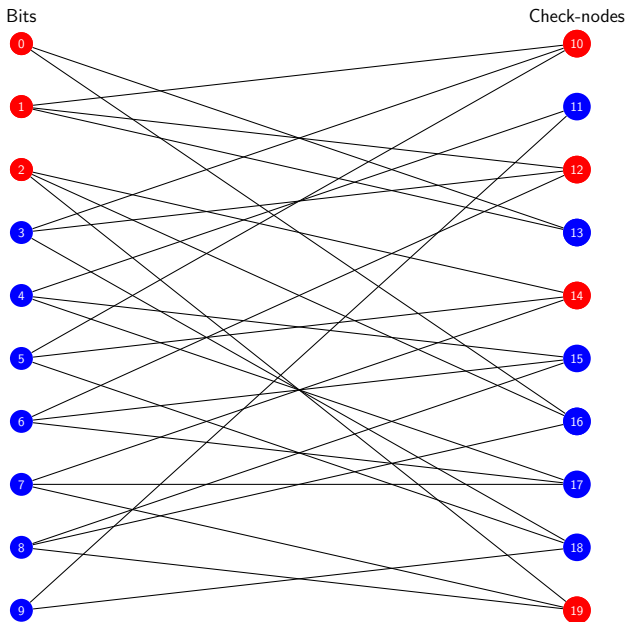


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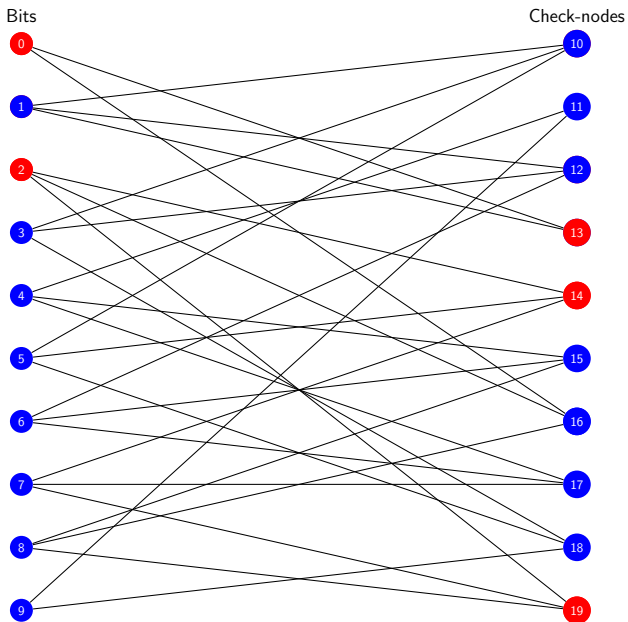
- **Input:** $\{10, 12, 14, 19\}$
(syndrome)
- The error e_0 is unknown
- **Output:** e
a set of bits
- **Success condition:**
 $e = e_0$
- The algorithm flips a bit
when it decreases the
syndrome



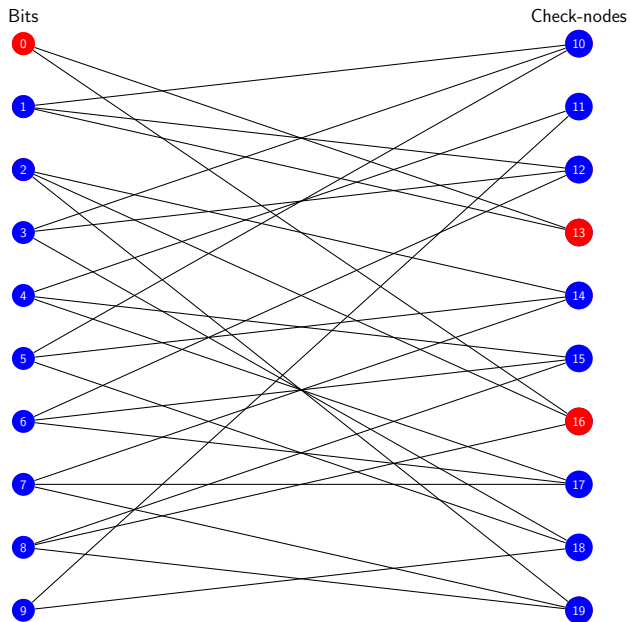
Decoding algorithm: first example



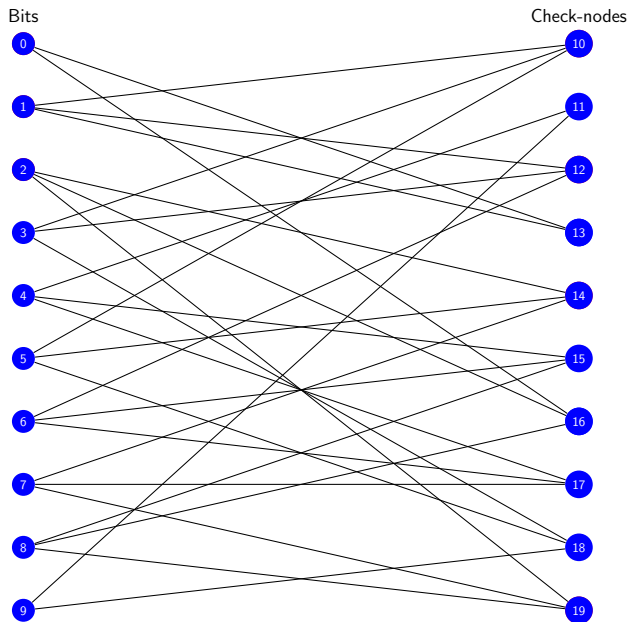
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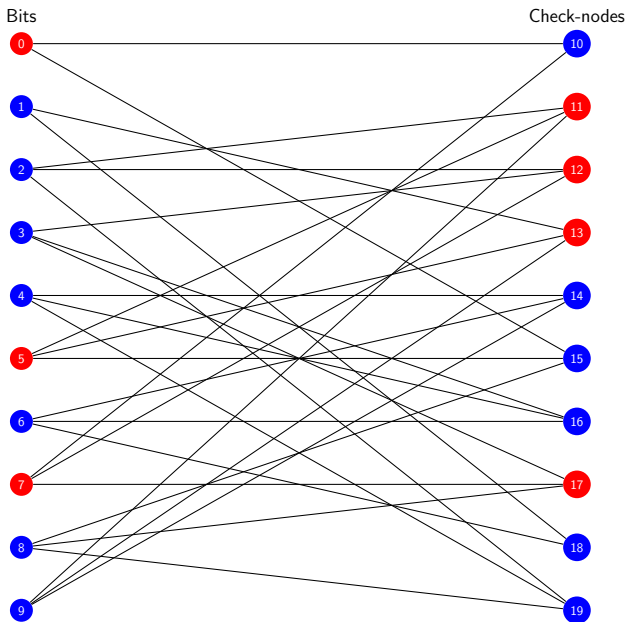
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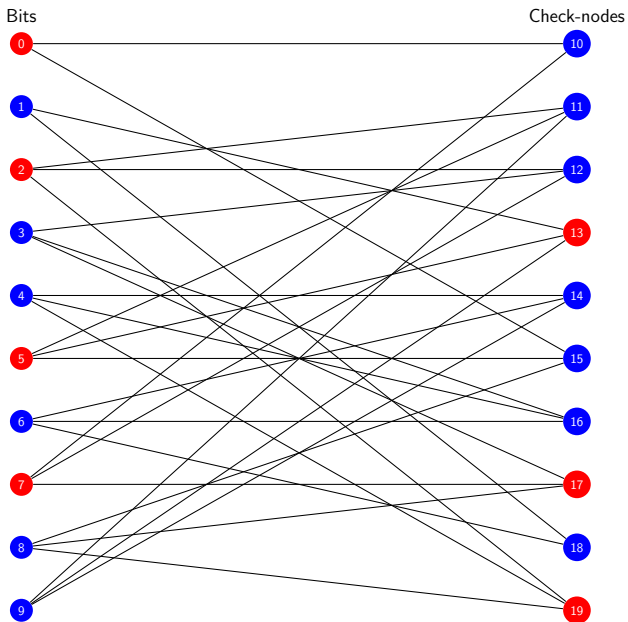
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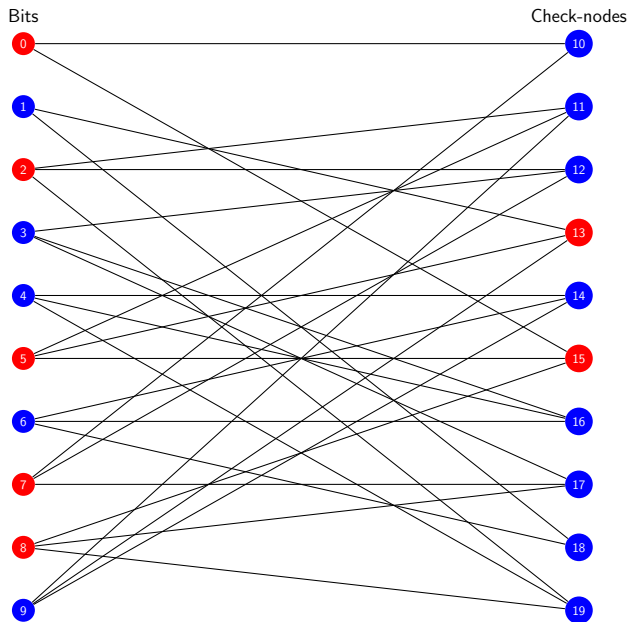
Decoding algorithm: second example



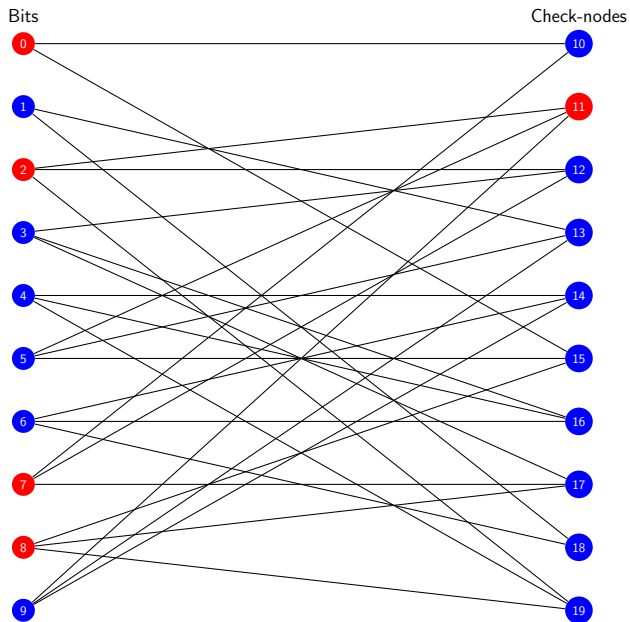
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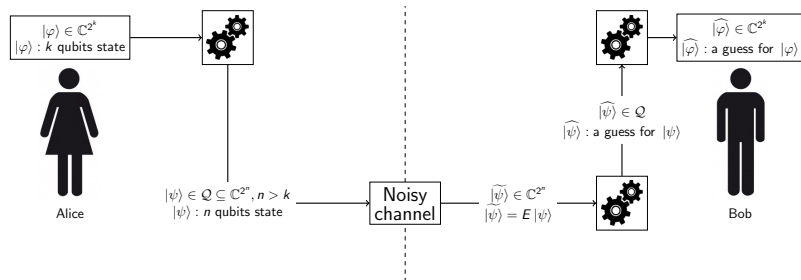


Decoding algorithm: second example



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Quantum error correction

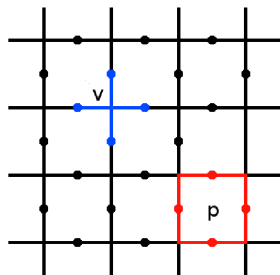


- Bit: $b \in \mathbb{F}_2$
- A $[[n, k]]$ -code is a k -dimensional subspace of \mathbb{F}_2^n
- Classical error: Flip
- Qubit: $|b\rangle \in \mathbb{C}^2$, $\| |b\rangle \|_2 = 1$
- A $[[n, k]]$ -code is a 2^k -dimensional subspace of \mathbb{C}^{2^n}
- Quantum errors: X and Z

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

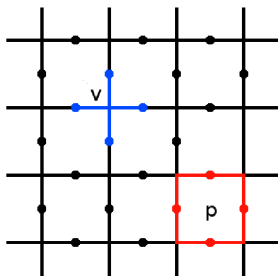
Example: the toric code

- n qubits on edges
- X -type generators associated with vertices
- Z -type generators associated with plaquettes
- $k = \#holes = 2$
- $d = systole = \sqrt{n/2}$
- Numerical simulations: 10% rate random errors are corrected



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Adversarial errors VS Random errors:

- “Corrects adversarial errors of size up to $\Theta(\sqrt{n})$ ”: any error of size up to $\Theta(\sqrt{n})$ is corrected
→ Link with the minimal distance
- “Corrects random errors of size $\Theta(n)$ ”: an error where qubits are flipped with probability p independently is corrected with high probability
→ Framework of our result

Initial problem:

- The best known minimal distance for a constant rate LDPC code is $\Theta(\sqrt{n} \sqrt[4]{\log(n)})$ ([Freedman & Meyer & Luo '02])
- We want to correct random errors of size $\Theta(n)$ with very high probability

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Solution given by [Dennis & Kitaev & Landahl & Preskill '01], [Kovalev & Pryadko '13]:

- Use of graph percolation theory
- Given a constant rate LDPC code with minimal distance $d = \Omega(n^\epsilon)$, the maximum likelihood decoder corrects random errors of size $\Theta(n)$ with very high probability

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Remaining problem:

- The maximum likelihood decoder is exponential time in general

Efficient decoder

There is a polynomial time decoder which corrects random errors of size $\Theta(n)$ with very high probability

- Very high probability: $\mathbb{P}(\text{correction}) = 1 - o(1/n^c)$ for all $c \in \mathbb{N}$

Main Theorem

Quantum expander codes have an **efficient decoder**

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Consequence:

- We can apply [Gottesman, '13] with quantum expander codes
- Fault-tolerant quantum computation with constant overhead is possible

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Summary of our contribution

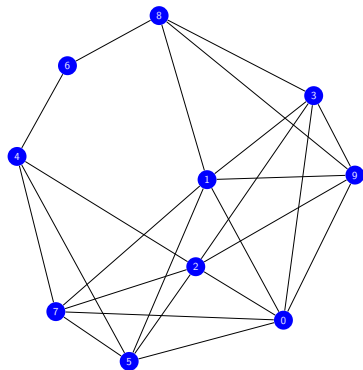
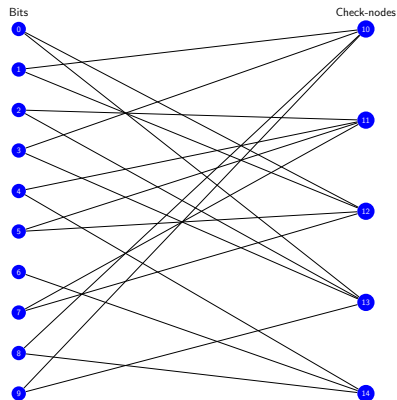
Question: What happens for random errors of size $\Theta(n)$?

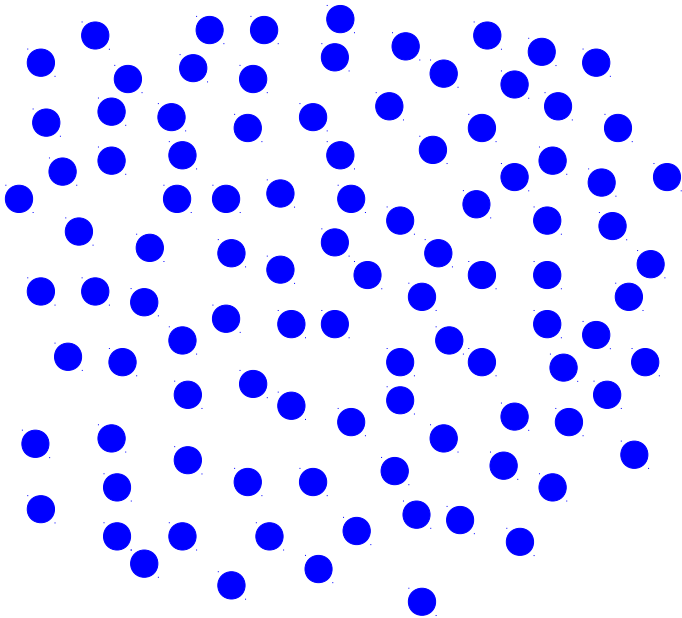
Theorem: what we proved

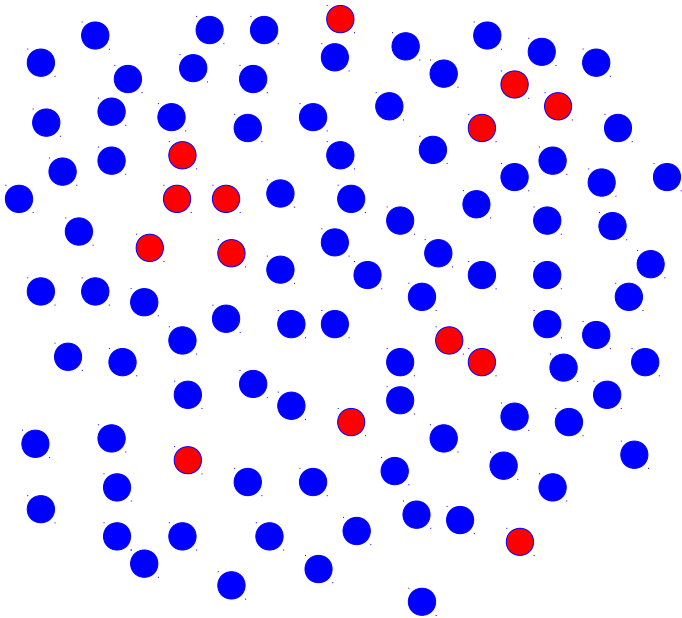
For a probability of error $p < p_{\text{th}}$:

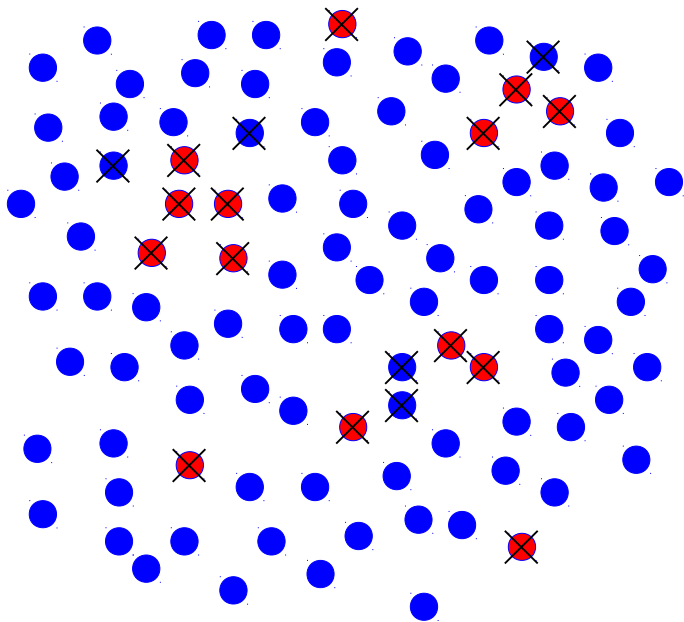
$$\mathbb{P}(\text{small-set-flip corrects the error}) = 1 - 1/e^{\Omega(\sqrt{n})}$$

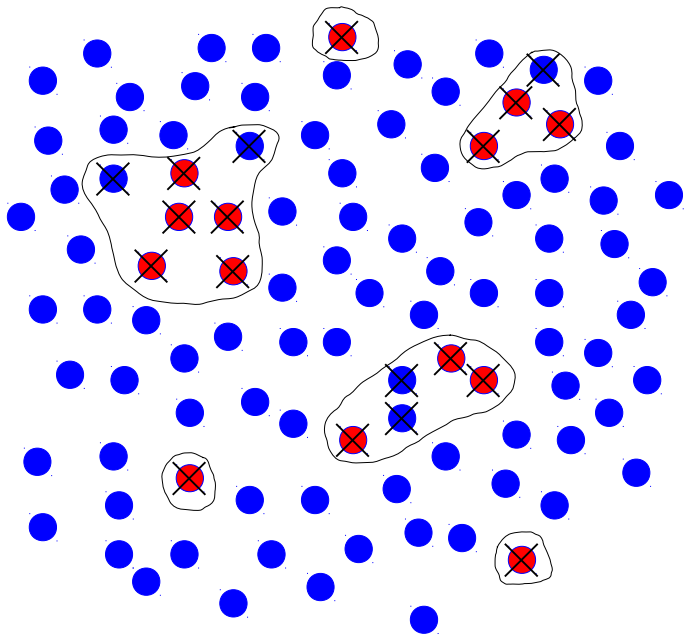
Idea. The algorithm is **local** with respect to the **adjacency graph**

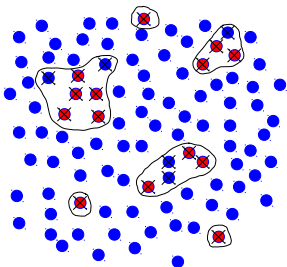












The number of flips is linear in the size of the initial error

Definition: α -subset, $\alpha \in (0, 1]$

X is an α -subset of E if $|X \cap E| \geq \alpha|X|$

- Each connected component X is an α -subset of $\{\text{red dots}\}$

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Key lemma: percolation

Let $\alpha \in (0, 1]$ and a probability of error $p < cst(\alpha, d)$.

With probability $1 - 1/e^{\Omega(\sqrt{n})}$:

- If X is a connected α -subset of the error then $|X| < c\sqrt{n}$

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Sketch of the proof of the theorem:

Take a random error and run the small-set-flip algorithm. Let X be a connected component of the marked qubits:

- X is an α -subset of the error
- $|X| < c\sqrt{n}$
- X is corrected

This is true for any $X \rightarrow$ the entire error is corrected

Quantum expander codes:

- Are LDPC quantum codes
- Have a constant rate
- Have a good minimal distance: $d = \Theta(\sqrt{n})$

The decoder:

- Corrects any adversarial error of size up to $\Theta(\sqrt{n})$
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Future work ($p_{\text{th}} \sim 10^{-16}$):

- Run simulations
- Improve our numerical value for the threshold

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Thank you for your attention

Known constructions of quantum LDPC codes

	k	Correction up to size	Efficient correction up to size
Toric code [Kit03]	2	$\Theta(\sqrt{n})$	$\Theta(\sqrt{n})$
Hyperbolic 2D [FML02]	$\Theta(n)$	$\Theta(\log n)$	$\Theta(\log n)$
Hyperbolic 4D [GL14], [Has13], [LL17]	$\Theta(n)$	$\Omega(n^{0.2}), \mathcal{O}(n^{0.3})$	$\Theta(\log n)$
Expander codes [TZ14], [LTZ15]	$\Theta(n)$	$\Theta(\sqrt{n})$	$\Theta(\sqrt{n})$

[Kit03] A Yu Kitaev. [Fault-tolerant quantum computation by anyons](#), 2003

[FML02] Michael H Freedman, David A Meyer, and Feng Luo. [Z2-systolic freedom and quantum codes](#), 2002

[GL14] Larry Guth and Alexander Lubotzky. [Quantum error correcting codes and 4-dimensional arithmetic hyperbolic manifolds](#), 2014

[Has13] Matthew B Hastings. [Decoding in hyperbolic spaces: Ldpc codes with linear rate and efficient error correction](#), 2013

[LL17] Vivien Londe and Anthony Leverrier. [Golden codes: quantum ldpc codes built from regular tessellations of hyperbolic 4-manifolds](#), 2017

[TZ14] Jean-Pierre Tillich and Gilles Zémor. [Quantum ldpc codes with positive rate and minimum distance proportional to the square root of the blocklength](#), 2014

[LTZ15] Anthony Leverrier, Jean-Pierre Tillich, and Gilles Zémor. [Quantum expander codes](#), 2015

$$n = 10, m = 5, d_1 = 2, d_2 = \frac{n}{m}d_1 = 4$$

0

1

2

3

4

5

6

7

8

9

$$n = 10, m = 5, d_1 = 2, d_2 = \frac{n}{m}d_1 = 4$$

①

⑩

②

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$$n = 10, m = 5, d_1 = 2, d_2 = \frac{n}{m}d_1 = 4$$

0 =

10

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2 =

11

3 =

4 =

12

5 =

6 =

7 =

13

8 =

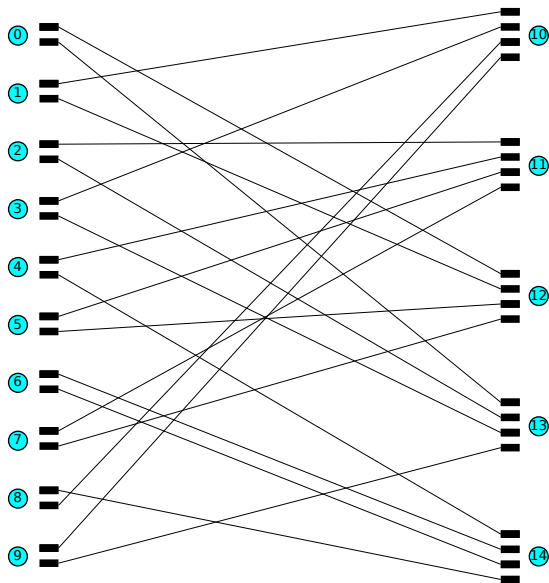
9 =

14

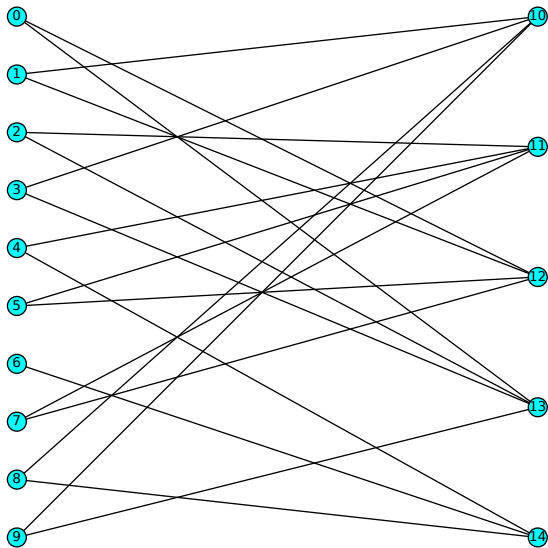
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Definition stabilizer codes: given a set g_1, \dots, g_{n-k} of commuting Pauli operators (product of X and Z Pauli matrices) on n qubits (called **generators**), we define a quantum code \mathcal{Q} by:

$$\mathcal{Q} = \left\{ |\psi\rangle \in \mathbb{C}^{2^n} : g_1 |\psi\rangle = |\psi\rangle \cdots g_{n-k} |\psi\rangle = |\psi\rangle \right\}$$

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Parameters of a stabilizer code $[[n, k, d]]$:

- \mathcal{Q} encodes k **logical** qubits into n **physical** qubits
i.e \mathcal{Q} is a 2^k dimensional subspace of \mathbb{C}^{2^n}
- A **logical error** L is a Pauli operator such that $[L, g_i] = 0$ for all i and $L \notin \langle g_1, \dots, g_{n-k} \rangle$
- The **minimal distance** d is the minimal weight of a logical error

The CSS construction

Definition [Calderbank & Shor '95], [Steane '95]

We can construct a quantum error correcting code using \mathcal{C}_X and \mathcal{C}_Z two classical error correcting codes such that $\mathcal{C}_X^\perp \subseteq \mathcal{C}_Z$

Each generator g_1, \dots, g_{n-k} of a CSS-code is either a product of Pauli X matrices or a product of Pauli Z matrices

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Remark

The difficulty for constructing CSS code is to find two classical codes which are orthogonal

Hypergraph product codes [Tillich & Zémor '09]

The **parity check matrix** H of a classical code \mathcal{C} satisfies $\mathcal{C} = \ker H$.

Let H be the parity check matrix of a classical code with constant rate and linear minimal distance.

We define the two classical codes \mathcal{C}_X and \mathcal{C}_Z by their parity check matrices:

$$H_X = (\mathbb{1} \otimes H, H^T \otimes \mathbb{1}) \quad H_Z = (H \otimes \mathbb{1}, \mathbb{1} \otimes H^T)$$

Then $\mathcal{C}_X^\perp \subseteq \mathcal{C}_Z$

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Definition

The hypergraph product is defined as $\text{CSS}(\mathcal{C}_X, \mathcal{C}_Z)$.

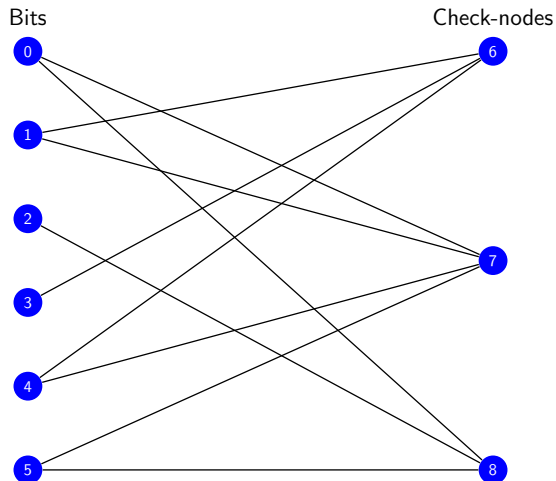
It's a **constant rate code** with minimal distance $d = \Theta(\sqrt{n})$

- Freedom to choose H
- [Leverrier & Tillich & Zémor '15] chooses H as the parity check-matrix of a **"classical expander code"** ([Sipser & Spielman, '96])

Classical expander codes

The **parity check matrix** H of a classical code \mathcal{C} satisfies $\mathcal{C} = \ker H$
 H represented by a **factor graph**

$$\begin{pmatrix} 0 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}$$



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Definition of a (γ, δ) expander graph

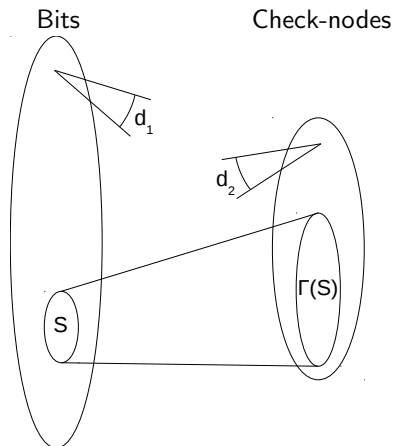
For all $S \subseteq \{\text{Bits}\}$, if $|S| \leq \gamma n$ then:

$$|\Gamma(S)| \geq (1 - \delta)d_1|S|$$

$$|\Gamma(S)| \leq d_1|S|$$

Expander graph

- Parity check matrix
- Classical expander code
- Quantum expander code



- **Classical case (bit-flip algorithm):**

- As long as it is possible to flip a single bit to decrease the syndrome weight, flip this bit
- This efficient algorithm corrects any adversarial error of size up to $\Theta(n)$ for classical expander codes [Sipser & Spielman, '96]

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Decoder for quantum expander codes

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Theorem [Leverrier & Tillich & Zémor '15]

This efficient algorithm corrects any adversarial error of size up to $\Theta(\sqrt{n})$ for quantum expander codes